



**Mount Seymour Little League Association**

1-866 541 6755 Phone: [www.msll.ca](http://www.msll.ca)

## **RALLY CAPS RULES 2014**

### **GAMES/SCHEDULE:**

Games time as per schedule. Games that are cancelled for any reason should not be rescheduled unless the number of cancelled games gets excessive. Please let the Rally Caps coordinator know if you have several games cancelled. Each team in a Rally Caps session plays two mini-games and has one practice time.

### **TEAMS:**

Each team will consist of 6 to 8 players. There is no minimum number of players required for a Rally Caps game. If one team is short, please consider borrowing players from the opposing team to allow for balanced numbers on each team during the game.

### **EQUIPMENT:**

Each player must wear a protective helmet while at bat and running the bases. Players are encouraged to provide their own helmets. Caps must be worn under the helmets provided by the League. Equipment bags are stored in the lockers at Myrtle Park. Please return the bag to the locker after the game. On Saturday games the bag may be handed over directly to the team arriving after your game. Please do not leave equipment bags at the field without handing them over to the next coach.

### **FIELDS:**

Rally Caps games are all played at Myrtle Park on the field between the Majors diamond and the Seycove diamond.

### **COACH'S RESPONSIBILITIES:**

Coaches must focus on maintaining fair play, fun and safety at all times, including games and practices. Players should wear their team T-shirt and white Rally Cap to every game. It is the responsibility of the Coach/Manager to notify parents and players of any events taking place that involve the members of our association such as Photo Day and Closing Day. Participation in these events is requested. Good sportsmanship is required from the coaches as well as the players. Any misconduct of a coach should be reported to the rally caps coordinator.

**PLAY:**

- **Team 2** is responsible for setting up the game field (tee, bases)
- The distance between the bases should be ~50ft
- Please use the following rotation through games and practices:

Bat	Field	Practice
Team 1	Team 2	Team 3
Team 2	Team 1	Team 3
Team 1 & 2 run relay, teams shake hands, then teams switch places		
Team 1	Team 3	Team 2
Team 3	Team 1	Team 2
Team 1 & 3 run relay, teams shake hands, then teams switch places		
Team 2	Team 3	Team 1
Team 3	Team 2	Team 1
Team 2 & 3 run relay, teams shake hands		

- All batters hit from the tee
- Have the player place the ball on the tee themselves before hitting it
- Any hit that moves the ball forward in to the field is considered a hit and the batter runs to first
- A hit that just knocks the ball off the tee and drops directly in front does not count as a hit and the player can try again
- A player continues at the tee until they get a hit
- A player can only run one base on an infield hit (other than the last batter)
- A player may run one extra base on a ball hit to the outfield
- The coach must inform the other team when they are on their last batter. The last batter runs all the bases after getting a hit. Organize your line up so all kids get a turn to be last batter during the season. Try to encourage players to touch every base as they run around.
- A player may not run on an overthrow
- There is no scoring in Rally Caps
- A player that is out may stay on base and continue to run the bases
- Fielding teams should place their fielders in traditional baseball positions other than there is NO catcher in Rally Caps
- All players should be given the opportunity to play each fielding position through the season
- The batting inning ends after the last batter and the teams switch positions
- The game is complete after each team has had one batting inning

**RELAY:**

- At the end each mini-game the teams run a relay race
- The team that fielded first lines up at home plate and the other team at 2<sup>nd</sup> base.
- The number of kids to run is equal to the size of the largest team – the smaller team may use runners more than once to equal this number
- Each player on the team runs the bases in order – making sure to touch each base. Once the first player on the team has completed running the bases the next player goes and so on until the maximum number is reached